
Latenight Hockey League Referee Sheet



On this handout the most important deviations to the normal IIHF rules are summarized.

Game execution: Played are 3 x 20 minutes of continuous, unstopped time. **The last three minutes of the the third period are played with stopped time!** There is a 3 minute break between the periods. **After each period there is a mandatory change of sides!** Each time may take one timeout. There is no draw. If the score is tied, a penalty shootout with 3 shooters per team and subsequent sudden death will decide the game.

Warm-Up: Before the match, exactly 10 minutes are allocated for the warm-up. Both teams are requested to keep to this time. If this does not happen, please blow the whistle to end warm-up and start the game quickly.

Non-Checking-League: Checks, especially open-ice hits and checks near the boards at high speed, are prohibited and shall be penalized accordingly as a foul. However, light "friendly" body contact, blocking or jamming on the boards are allowed.

Icing: Which icing rule is whistled, may be specified by the referees at their own discretion.

Recommendation: Standard Icing ("Automatic Icing"). If an attacker is clearly in front of a defender and can clearly get to the puck without a fight for the puck, please let play continue.

Please inform the captains before the start of the game how the icing will be whistled..

Penalties: Minor penalties will be assessed 3 minutes (instead of 2 minutes) and major penalties will be assessed 7 minutes (instead of 5 minutes). The 10-minute penalties, game misconduct penalties and match penalties are analogous to the IIHF and DEB penalties. If a player receives a ten minute penalty twice in the same game, he will automatically receive a game misconduct penalty.

Fighting: A fistfight with removed gloves leads to immediate exclusion from the game. Every fistfight must be noted on the score sheet with a short description of the events.

Statistic: All scorers (goal + 1st assist + 2nd assist) and penalties must be entered on the game report. Both teams are requested to support the referees here and to consult after goals for the correct transmission of assistants and goal scorers. The game report must be signed at the end.

Ambiguities: If you are unsure about anything, please consult with the Captains.

Thank you for whistling games in the Latenight Hockey League!